You step into the ring, sweat streams down your forehead, the bell has sounded and you face the most feared fighters in the world...

You Jab!
You Duck!
You Swing!

But can you make the...

FINAL BLOW

A Dedicated Upright Game from...

ROMSTAR, INC.
22857 Lockness Avenue, Torrance, CA 90501 • (213) 539-2744 • FAX: 213-539-3626
How to Play
This is a game for one or two players. Press the 2P button for two players.

Outline of the Game
• This is a heavyweight boxing game in which you the player select your favorite fighter from among five. Your fighter then accepts challenges from each of the remaining four fighters.
• When the player beats all four fighters controlled by the CPU, he becomes the champion and the game is over. When there are two players, the bouts can be played continuously for as long as the loser continues playing.

Control Method
• Joystick
  Move the joystick to the left or right, and the fighter moves to the left or right.
  Move the joystick up and down, and the fighter raises or lowers his guard.

The player can choose between a head guard (up) or a stomach guard (down). A punch can be thrown to the head from the head guard position, and to the stomach from the stomach guard position.

Bend backward to dodge a punch by shifting the joystick in the opposite direction to that in which the fighter is facing.

OPTION SWITCH SETTINGS
The following option switch settings were designed to allow the customizing of FINAL BLOWS various game features to suit different environments. If used wisely, the flexibility they offer can maximize game performance and increase potential earnings.

DIP SWITCH BANK B

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* = FACTORY RECOMMENDED SETTINGS
** = IF IT GOES INTO A GOOD PLAYER'S LOCATION, PLEASE SET GAME DIFFICULTY TO HARD. IF IT GOES INTO AN AVERAGE PLAYER'S LOCATION, PLEASE SET GAME DIFFICULTY TO MEDIUM.